

VILNIUS COLLEGE OF TECHNOLOGIES AND DESIGN

Interior Design

Faculty: Design Faculty

State Code: 6531PX009

The Scope of the Study Programme: 180 credits

Duration of Studies: 3 years

General Description:

Objective(s) of a study programme:

To prepare interior designer being able to create and develop interior design concept, prepare a project, participate in its creation and implementation, work successfully in the competitive market conditions and develop in professional activity

Learning outcomes:

Knowledge and its application:

Will understand the basic interior design concepts and definitions, historical and modern development of design branches, will be able to apply knowledge in the practical artistic activity. Will be able to apply knowledge and skills in the field and interdisciplinary studies, professional activity, creatively use means of visual expression, the latest technologies and equipment in practical implementation of ideas. Will know design management principles, will be able to apply them in the implementation of creative projects. Will be able to apply knowledge about health and safety requirements related to the specific design activity.

Competences to carry out research:

Will be able to recognise, compare and critically evaluate actual design phenomena and tendencies. Will be able to collect and analyse data for solving problems of artistic creation, referring to modern design practice and research. Will be able to analyse, evaluate and generalise information for decisions formulation, argumentation and conclusions making. Will be able to carry out design research and apply it for implementation of creative design ideas.

Special skills:

Will be able to develop ideas for design projects, to present proposals and make decisions both independently and in a team, in a professional and/or in interdisciplinary context. Will be able to plan, organise, assess and implement practical requirements for design projects in concrete professional activities. In the light of personal creative experience and of the results of other designers work, will be able to experiment while developing design projects. Will understand

characteristics of graphic design field and the ways it links to other art fields, will be able to apply knowledge of historical, ethical and conceptual contexts when developing design projects. Will be able to present creative ideas and (or) projects with the help of visual communication and digital information technologies on the national and international levels. Will be able to demonstrate theoretical knowledge and technological skills in practical activity. Will be able to apply means of artistic expression, of newly emerging media, innovative technologies, artistic innovations in projects of design practice. Will be able to comprise portfolio of creative work.

Social skills:

Will be able to communicate with colleagues, potential clients and the general public solving professional tasks within Interior Design study field branch.

Will understand designer-client, business, consumer, contributors and collaborators relations and will be able to apply this knowledge designing, implementing and presenting the art work or design project in public.

Will be able to communicate in community and public in oral or written form in state and foreign language(s).

Will be able to work in a team, take responsibility for the quality of their and their subordinates' activity in accordance with professional ethics and citizenship.

Personal skills:

Will be able to study individually, make decisions, solve problems, adapt to new situations, plan theirs activities, meet the deadline, will have entrepreneurship skills.

Will comprehend moral responsibility for the results of theirs creative activities, their impact on society, economic and cultural development and environment.

Will be able to motivate theirs strengths, will comprehend the importance of lifelong learning Activities of teaching and learning:

Lectures, consultations, practical tasks and course papers, individual work, practices of professional activities. Students accomplish practical tasks individually or in groups.

Methods of assessment of learning achievements:

The student's knowledge, skills and abilities acquired while studying subjects of a study programme are assessed after completing of individual assignments performed during the semester and exam session. The achieved learning outcomes after completion of subject/module studies are assessed attributing them to the levels of achievement: excellent, typical and threshold.

Framework:

Study subjects (modules), practical training:

General College Study Subjects:

Foreign Language, Professional Lithuanian, Environmental and Human Safety and alternatively optional subjects (Sociology, Psychology, Professional Ethics – selected one of them).

Subjects and Modules of Study Area:

Drawing and Painting, Engineering Graphics, History of Interior Design, Computer Aided Design 1, Computer Aided Design 2, Computer Aided Design 3, Material Lab, Applied Research, Structures of of Buildings, History of Culture, Interior Designing 4, Engineering Facilities 2, Creative Business, modules: Basics of Designing 1 (module subjects: Composition, Colour Theory, Basics of Designing, Type), Basics of Designing 2 (module subjects: Basics of Interior Designing, 3D Composition, Computer Modelling), Designing 1 (module subjects: Interior Designing 1,

Lighting Design, Visualization Practice 1), Designing 2 (module subjects: Interior Designing 2, Design of Interior Facilities 1, Decoration, Visualization Practice 1), Designing 3 (module subjects: Interior Designing 3, Design of Interior Facilities 2, Engineering Facilities 1).

Special Study Subjects:

Law, optional subjects by choice of students (3D Software, Form and Tectonics, Computer Graphics, Painting Techniques, Graphic Techniques, Visualisation Software, Drawing of Surrounding, Furniture Designing, History of Modern Art, Esthetics, Calligraphy, Rhetorical Communication, Architectural Drawing – selected three of them).

Practices:

Cognitive Practice, Creative- Ethnographic Practice, Practice of Design Management, Professional Practice, Final Practice.

Completion of Studies:

Studies are completed by defending the Final work individually prepared by a student.

Distinctive features of a study programme:

The study programme responds to the needs of today's society, design, technology, engineering innovations and capabilities. Joint projects with social stakeholders and various communities have been implemented. Cooperation with businesses and professionals, professional internships at the country's best architects and designers, not only offer interesting studies, but also rapid and efficient development in the acquisition of an interior designer profession. Students of the programme participate in various workshops and competitions not only in Lithuania, but also abroad

Access to professional activity or further study:

Interior design specialist will be able to perform creative work individually – to create business, to lead the team, composed of specialists from various areas with different competences. Job skills will guarantee the ability to be integrated into professional environment, possibility to update professional competences in other lithuanian and foreign higher schools.

Graduate can continue his/her studies having chosen university study programmes in the field of Design.

VILNIUS COLLEGE OF TECHNOLOGIES AND DESIGN Interior design study program Full-time studies 2021

Subject	ECTS credits	Evaluation
1 semester (30 credits)		
Composition	4	E
Colour Theory	3	E
Туре	3	E
Drawing and Painting	5	E
History of Culture	3	E
Computer Design - 1	6	W
Introductory Practice	3	W
Optional subjects (choose one)		
Foreign Language (English)	3	W
Foreign Language (French)	3	W
Foreign Language (Russian)	3	W
Foreign Language (German)	3	W
2 semester (30 credits)		
Drawing and Painting	3	E
Basics of Interior Design	6	Е
3D Composition	3	E
Computer Design - 2	3	E
Sustainable Environment and Occupational Safety	3	W
History of Interior Design	3	W
Creative Ethnographic Practice	6	W
Optional subjects (choose one)		
Foreign Language (English)	3	E
Foreign Language (French)	3	 E
Foreign Language (Russian)	3	 E
Foreign Language (German)	3	
3 semester (30 credits)		_
Decoration	3	W
Drawing and Painting	3	E
Computer Design - 3	3	 E
Interior Design 1	5	 E
Lighting Design	4	 E
Visualization Practice 1	3	W
Creative Workshop	3	W
Finishing Materials	3	
Optional subjects (choose one)		
Experimental Drawing	3	W
Painting Techniques	3	W
Vizualization Programmes	3	W
Art Workshop	3	W
Form and Tectonics	3	W
4 semester (30 credits)	<u> </u>	V V
Computer Design - 4	4	E
Building Construction	4	E
Interior Design 2	5	<u></u>
Interior Design 2 Interior Equipment Design 1	3	<u></u>
Environmental Design	3	W
Contemporary Lithuanian Professional Practice	3	W
	5	VV
Optional subjects (choose one)	2	\\/
Graphic Techniques	3	W

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Subject	ECTS credits	Evaluation
Architectural Drawing	3	W
History of Modern Art	3	W
5 semester (30 d	redits)	
Photography	3	W
Applied Research	3	W
Interior Design 3	6	Е
Interior Equipment Design 2	3	Е
Project Management Practice	3	W
Engineering Equipment 1	3	Е
Law	3	Е
Optional subjects (choose one)		
Sociology	3	W
Psychology	3	W
Professional Ethics	3	W
Optional subjects (choose one)		
Aesthetics	3	W
Photography	3	W
Rhetorical Communication	3	W
Calligraphy	3	W
6 semester (30 d	credits)	
Interior Design 4	6	E
Engineering Equipment 2	3	W
Creative Business	3	E
Final Practice	7	W
Final Project	11	D

E - Exam

W - Independet work

D - Defence of the final project